
Craft Store

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Canonical Ltd.

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CRAFT_GRAMMAR PACKAGE

1.1 Submodules

1.1.1 `craft_grammar.errors` module

Errors for Craft Grammar.

exception `craft_grammar.errors.CraftGrammarError`

Bases: `Exception`

Base class error for craft-grammar.

exception `craft_grammar.errors.GrammarSyntaxError(message)`

Bases: `craft_grammar.errors.CraftGrammarError`

Error raised on grammar syntax errors.

Parameters `message` (str) –

exception `craft_grammar.errors.OnStatementSyntaxError(on_statement, *, message=None)`

Bases: `craft_grammar.errors.GrammarSyntaxError`

Error raised on on statement syntax errors.

Parameters

- `on_statement` (str) –
- `message` (Optional[str]) –

exception `craft_grammar.errors.ToStatementSyntaxError(to_statement, *, message=None)`

Bases: `craft_grammar.errors.GrammarSyntaxError`

Error raised on to statement syntax errors.

Parameters

- `to_statement` (str) –
- `message` (Optional[str]) –

exception `craft_grammar.errors.UnsatisfiedStatementError(statement)`

Bases: `craft_grammar.errors.CraftGrammarError`

Error raised when a statement cannot be satisfied.

Parameters `statement` (str) –

1.1.2 craft_grammar.models module

Pydantic models for grammar.

```
class craft_grammar.models.GrammarBool
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled bool field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarDict
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled dictionary field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarDictList
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled list of dictionary field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarFloat
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled float field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarInt
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled integer field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarSingleEntryDictList
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled list of dictionaries field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarStr
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled string field.

    classmethod validate(entry)
        Ensure the given entry is valid type or grammar.

class craft_grammar.models.GrammarStrList
    Bases: craft_grammar.models._GrammarBase
    Grammar-enabled list of strings field.
```

classmethod `validate(entry)`

Ensure the given entry is valid type or grammar.

1.2 Module contents

Enhance part definitions with advanced grammar.

class `craft_grammar.CompoundStatement(*, statements, body, processor, call_stack=None)`

Bases: `craft_grammar._statement.Statement`

Multiple statements that need to be treated as a group.

Parameters

- **statements** (`List[Statement]`) –
- **body** (`Sequence[Union[str, Dict[str, Any]]]`) –
- **processor** (`GrammarProcessor`) –
- **call_stack** (`Optional[List[ForwardRef]]`) –

check()

Check if a statement main body should be processed.

Return type `bool`

Returns True if main body should be processed, False if elses should be processed.

class `craft_grammar.GrammarProcessor(*, checker, arch, target_arch, transformer=None)`

Bases: `object`

The GrammarProcessor extracts desired primitives from grammar.

Parameters

- **checker** (`Callable[[Any], bool]`) –
- **arch** (`str`) –
- **target_arch** (`str`) –
- **transformer** (`Optional[Callable[[List[Statement], str, str], str]]`) –

process(*, grammar, call_stack=None)

Process grammar and extract desired primitives.

Parameters

- **grammar** (`Sequence[Union[str, Dict[str, Any]]]`) – Unprocessed grammar.
- **call_stack** (`Optional[List[Statement]]`) – Call stack of statements leading to now.

Return type `List[Any]`

Returns Primitives selected

class `craft_grammar.OnStatement(*, on_statement, body, processor, call_stack=None)`

Bases: `craft_grammar._statement.Statement`

Process an ‘on’ statement in the grammar.

Parameters

- **on_statement** (`str`) –

- **body** (Sequence[Union[str, Dict[str, Any]]]) –
- **processor** ([GrammarProcessor](#)) –
- **call_stack** (Optional[List[ForwardRef]]) –

check()

Check if a statement main body should be processed.

Return type bool

Returns True if main body should be processed, False if elses should be processed.

class `craft_grammar.Statement`(*, *body*, *processor*, *call_stack*, *check_primitives=False*)

Bases: `object`

Base class for all grammar statements.

Parameters

- **body** (Sequence[Union[str, Dict[str, Any]]]) –
- **processor** ([GrammarProcessor](#)) –
- **call_stack** (Optional[List[ForwardRef]]) –
- **check_primitives** (bool) –

add_else(*else_body*)

Add an ‘else’ clause to the statement.

Parameters **else_body** (*list*) – The body of an ‘else’ clause.

The ‘else’ clauses will be processed in the order they are added.

Parameters **else_body** (Optional[Sequence[Union[str, Dict[str, Any]]]]) –

Return type None

abstract check()

Check if a statement main body should be processed.

Return type bool

Returns True if main body should be processed, False if elses should be processed.

process()

Process this statement.

Return type List[str]

Returns Primitives as determined by evaluating the statement or its else clauses.

class `craft_grammar.ToStatement`(*, *to_statement*, *body*, *processor*, *call_stack=None*)

Bases: `craft_grammar._statement.Statement`

Process a ‘to’ statement in the grammar.

Parameters

- **to_statement** (str) –
- **body** (Sequence[Union[str, Dict[str, Any]]]) –
- **processor** ([GrammarProcessor](#)) –
- **call_stack** (Optional[List[ForwardRef]]) –

check()

Check if a statement main body should be processed.

Return type bool

Returns True if main body should be processed, False if elses should be processed.

class `craft_grammar.TryStatement`(*, *body*, *processor*, *call_stack=None*)

Bases: `craft_grammar._statement.Statement`

Process a 'try' statement in the grammar.

For example: >>> from snapcraft_legacy import ProjectOptions >>> from ._processor import GrammarProcessor >>> def checker(primitive): ... return 'invalid' not in primitive >>> options = ProjectOptions() >>> processor = GrammarProcessor(None, options, checker) >>> clause = TryStatement(body=['invalid'], processor=processor) >>> clause.add_else(['valid']) >>> clause.process() {'valid'}

Parameters

- **body** (Sequence[Union[str, Dict[str, Any]]]) –
- **processor** (`GrammarProcessor`) –
- **call_stack** (Optional[List[ForwardRef]]) –

check()

Check if a statement main body should be processed.

Return type bool

Returns True if main body should be processed, False if elses should be processed.

CHANGELOG

2.1 1.2.0 (2024-04-05)

- Add more grammar types

2.2 1.1.2 (2023-11-30)

- Include type information

2.3 1.1.1 (2022-02-28)

- Fix models for grammar validation

2.4 1.1.0 (2022-02-24)

- Introduce grammar aware Pydantic Models that deprecate the use of try

2.5 1.0.0 (2022-02-16)

- Initial import from Snapcraft
- Initial packaging
- Code updated to follow latest development practices

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